

Competition Management – Player Injuries

IMPORTANT: Player Injuries has moved to ‘Injuries/ Incident Management’ in April 2017. There is now a new screen to enter player injuries.

This Rugby Link self-help guide explains how Clubs can enter their OWN player injuries into Rugby Link. Clubs must select the individual player from their own team and classify the injury as ‘serious’ or ‘concussion’.

The Injury Detail Report, available at Club level, will only show Club injuries that have entered against the fixture.

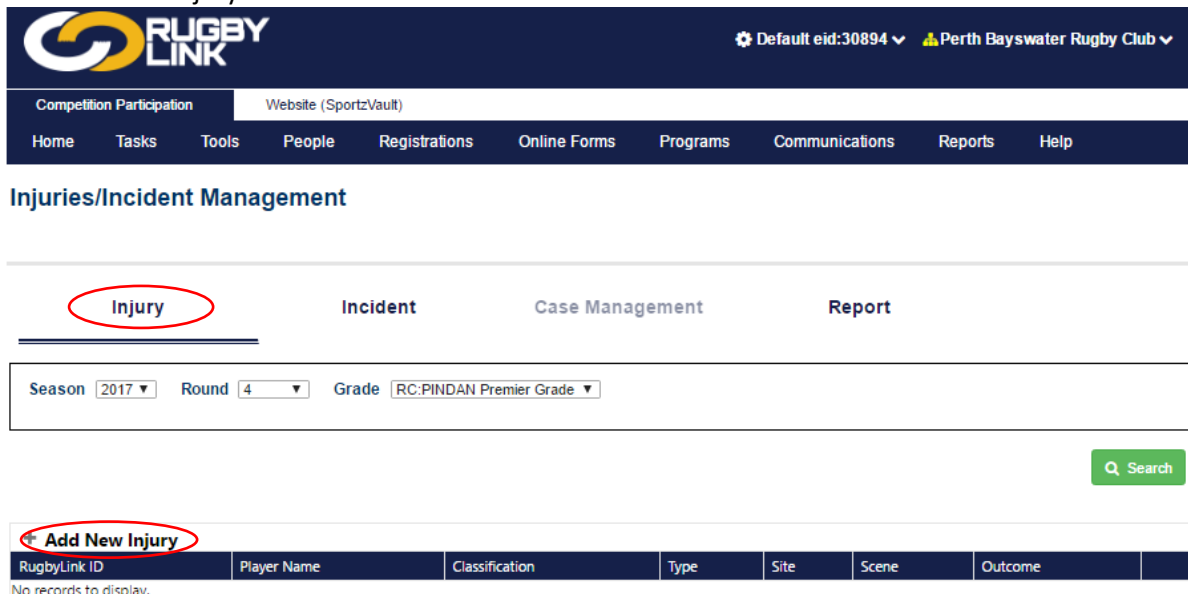
NOTE: Teams must be selected in Rugby Link prior to adding Player Injuries.

Player Injuries:

NOTE: Serious Injuries and Concussions only need to be entered for your OWN team

Navigation in Rugby Link: Competition Participation > Tasks > Injuries/ Incident Management

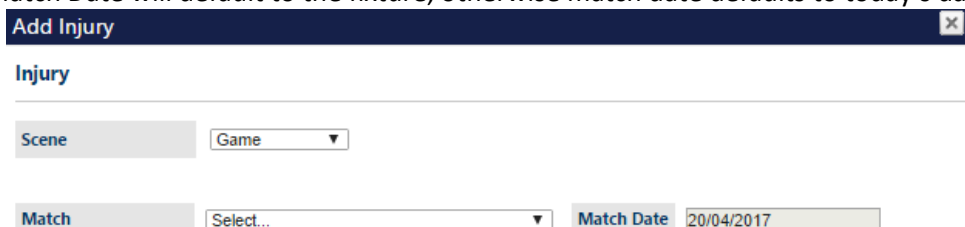
- Click “Injury” tab
- Select ‘Round’ and ‘Grade’
- Click “Search”
- Click “Add New Injury”



- Select ‘Scene’ as Game or Training

ENTERING INJURY FOR A GAME

- Select ‘Match’
 - Match Date will default to the fixture, otherwise match date defaults to today’s date



Competition Management – Player Injuries

- Select Player or Team Official from dropdown
- Under ‘Section A – Club Input’ select the ‘Classification’, ‘Type’, ‘Site’ and ‘Outcome’

SERIOUS: Remember to also complete the ‘ARU Serious Injury Report’, link can be found by clicking “[here](#)”

CONCUSSION: When entering a Concussion, the ‘Type’, ‘Site’ and ‘Outcome’ will default

- Add any additional notes
- Click “Update”

Add Injury
✕

Injury

Scene Game ▼

Match [ID: 3529706 Perth Bayswater v Kalamund ▼] Match Date 22/04/2017

Player
 Team Official
 Shirt Number

Bingham, Anthony D [ID: 2009630] ▼
17 ▼

Section A- Club Input

Classification Serious ▼

Type Fracture ▼

Site Other ▼

Outcome Confirmed ▼

Club Notes

Add ARU Serious Injury Report [here](#)

Update

Cancel

Competition Management – Player Injuries

Add Injury
✕

Injury

Scene Game ▼

Match [ID: 3529706 Perth Bayswater v Kalamund ▼]

Match Date 22/04/2017

Player
 Team Official

Beven, Mason T [ID: 2009629] ▼

Shirt Number

1 ▼

Section A- Club Input

Classification

Concussion ▼

Type

Concussion ▼

Site

Head ▼

Outcome

Confirmed ▼

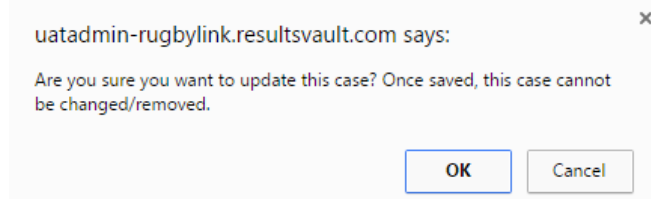
Club Notes

[Add ARU Serious Injury Report here](#)

Update

Cancel

- A pop-up will appear prior to saving. Once an injury has been added it cannot be changed/ removed



ENTERING INJURY FOR TRAINING

- Select 'Training' for Scene
- Select 'Match'
- Enter 'Injury Date'

Add Injury
✕

Injury

Scene Training ▼

Match [ID: 3529706 Perth Bayswater v Kalamund ▼]

Match Date 22/04/2017

Injury Date 20/04/2017

Competition Management – Player Injuries

- Select Player or Team Official from dropdown
- Under ‘Section A – Club Input’ select the ‘Classification’, ‘Type’, ‘Site’ and ‘Outcome’

SERIOUS: Remember to also complete the ‘ARU Serious Injury Report’, link can be found by clicking “here”

CONCUSSION: When entering a Concussion, the ‘Type’, ‘Site’ and ‘Outcome’ will default

- Add any additional notes
- Click “Update”

Add Injury
✕

Injury

Scene Training ▼

Match [ID: 3529706 Perth Bayswater v Kalamund ▼] Match Date 22/04/2017

Injury Date 20/04/2017

Player Team Official Shirt Number

Brown, Mitchell L [ID: 2009327] ▼
7 ▼

Section A- Club Input

Classification Serious ▼

Type Dislocation ▼

Site Trunk ▼

Outcome Confirmed ▼

Club Notes

Add ARU Serious Injury Report [here](#)

Update
Cancel

Competition Management – Player Injuries

Add Injury
✕

Injury

Scene Training ▼

Match [ID: 3529706 Perth Bayswater v Kalamund ▼] **Match Date** 22/04/2017

Injury Date 20/04/2017

Player Team Official

Chase, Harry T [ID: 2175935] ▼

Shirt Number

16 ▼

Section A- Club Input

Classification Concussion ▼

Type Concussion ▼

Site Head ▼

Outcome Confirmed ▼

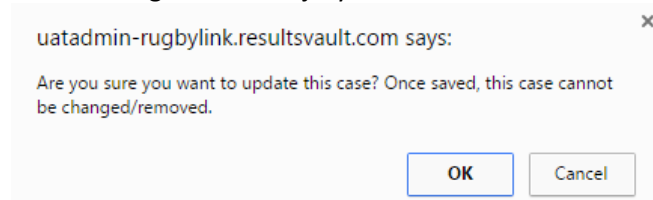
Club Notes

Add ARU Serious Injury Report [here](#)

Update

Cancel

- A pop-up will appear prior to saving. Once an injury has been added it cannot be changed/ removed



*As of 20 April 2017

For more information, visit www.aru.com.au/runningrugby/rugbylink or contact InteractSport [Support](#)/ Rugby Link [Support Team](#).